

Quantum Computing

- Lectures 11 and 12 (June 11-12, 2025)
- Today:
 - Quantum circuits
 - Controlled operations

Qubit Operations

- Single-qubit operations

$$\begin{array}{llll} I = \sigma_0 := \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} & X = \sigma_1 := \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} & Y = \sigma_2 := \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix} & Z = \sigma_3 := \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \\ & \text{(Pauli-}\mathbf{X}\text{)} & \text{(Pauli-}\mathbf{Y}\text{)} & \text{(Pauli-}\mathbf{Z}\text{)} \end{array}$$

$$\begin{array}{lll} H := \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix} & S := \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} & T := \begin{bmatrix} 1 & 0 \\ 0 & e^{\frac{i\pi}{4}} \end{bmatrix} \\ \text{Hadamard} & \text{Phase} & \pi/8 \end{array}$$

Qubit Operations

- Understand single-qubit operations via the **Bloch Sphere**

- A single-qubit *pure* state $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$ can be written as:

$$|\psi\rangle = e^{i\gamma} \left(\cos\frac{\theta}{2} |0\rangle + e^{i\varphi} \sin\frac{\theta}{2} |1\rangle \right)$$

We **ignore** $e^{i\gamma}$ since it has **no observable effect** (i.e., does not change measurement distribution...)

Represent the state on the **Bloch Sphere**

- Case 1: Both α and β are real numbers...
- Case 2: α or β is complex number ...
- A quick question: **Why 3D space?** (Why not 4D for expressing a qubit?)

Qubit Operations

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- Illustrate these operations on Bloch Sphere...

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- Illustrate these operations on Bloch Sphere...
- **Observation: Single-qubit Unitary transformation = Rotations (on Bloch Sphere)**
- Linear Algebra Fact: (Generalized) Rotation = “Length-preserving” = Unitary

Qubit Operations

- **Single-qubit Unitary transformation = Rotations on Bloch Sphere**
- Question: Do we have a general way to represent rotations (and thus unitaries)?

Qubit Operations

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$$R_x(\theta) := \cos \frac{\theta}{2} \cdot I - i \sin \frac{\theta}{2} \cdot X = \begin{bmatrix} \cos \frac{\theta}{2} & -i \sin \frac{\theta}{2} \\ -i \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{bmatrix}$$

$$R_y(\theta) := \cos \frac{\theta}{2} \cdot I - i \sin \frac{\theta}{2} \cdot Y = \begin{bmatrix} \cos \frac{\theta}{2} & -\sin \frac{\theta}{2} \\ \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{bmatrix}$$

$$R_z(\theta) := \cos \frac{\theta}{2} \cdot I - i \sin \frac{\theta}{2} \cdot Z = \begin{bmatrix} e^{-\frac{i\theta}{2}} & 0 \\ 0 & e^{\frac{i\theta}{2}} \end{bmatrix} \quad (\text{Euler's formula: } e^{-\frac{i\theta}{2}} = \cos \frac{\theta}{2} - i \sin \frac{\theta}{2})$$

Qubit Operations

- **Single-qubit Unitary transformation = Rotations on Bloch Sphere**
- Question: Do we have a general way to represent rotations (and thus unitaries)?

$$R_x(\theta) := \cos \frac{\theta}{2} \cdot I - i \sin \frac{\theta}{2} \cdot X \text{ (Rotation about the X axe)}$$

$$R_y(\theta) := \cos \frac{\theta}{2} \cdot I - i \sin \frac{\theta}{2} \cdot Y \text{ (Rotation about the Y axe)}$$

$$R_z(\theta) := \cos \frac{\theta}{2} \cdot I - i \sin \frac{\theta}{2} \cdot Z \text{ (Rotation about the Z axe)}$$

- E.g., rotation by 90° about the Z axe: $R_z(90^\circ)$

Qubit Operations

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- **Theorem (Z-Y decomposition):** For any unitary U , there exist *real numbers* a, b, c , and d such that

$$U = e^{ia} R_z(b) R_y(c) R_z(d)$$

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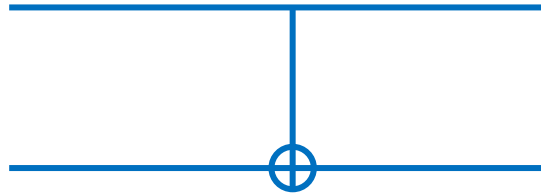
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- **Theorem (X-Y decomposition):** ...

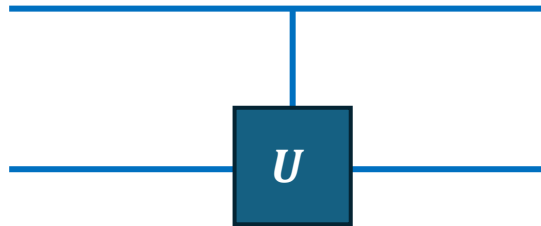
Controlled Operations

- Controlled NOT:



$$\mathbf{cNOT}|c\rangle|t\rangle \rightarrow |c\rangle\mathbf{NOT}^c|t\rangle$$

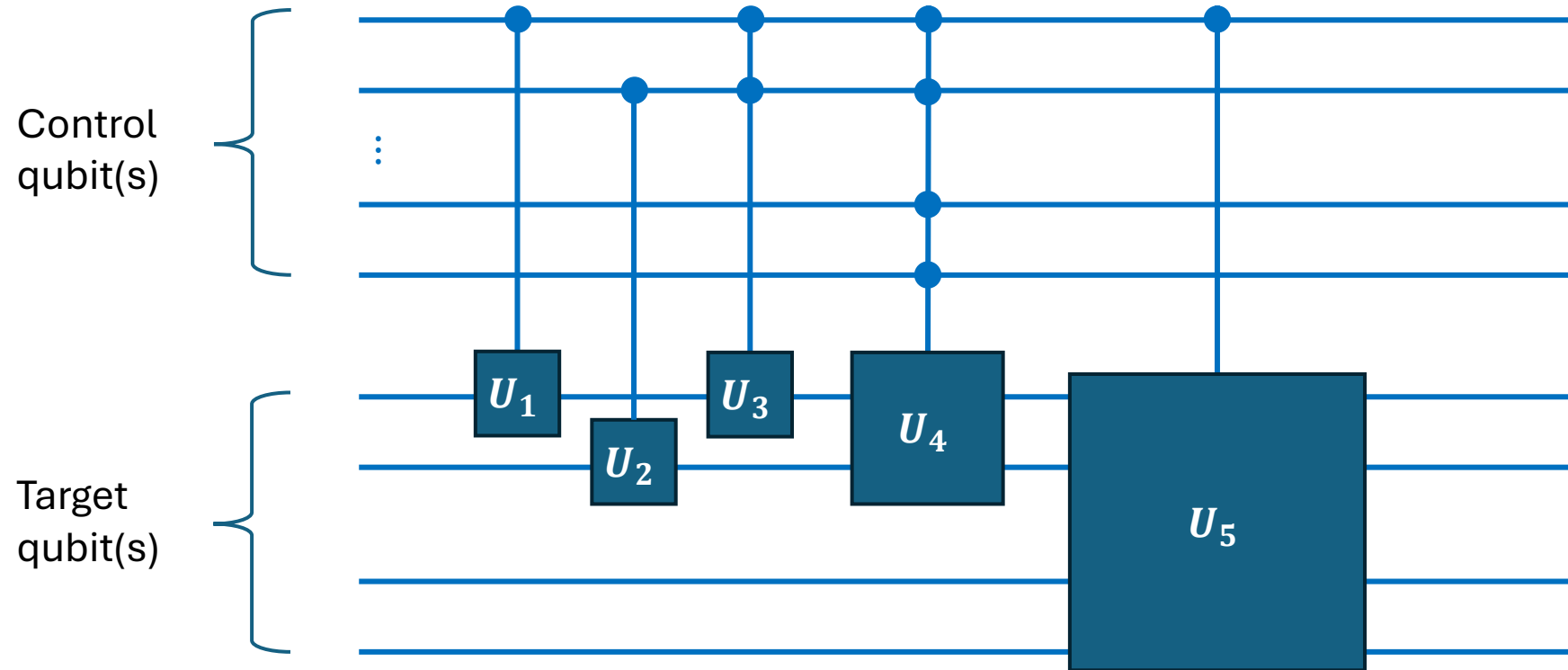
- Generalized controlled gate:



$$\mathbf{cU}|c\rangle|t\rangle \rightarrow |c\rangle\mathbf{U}^c|t\rangle$$

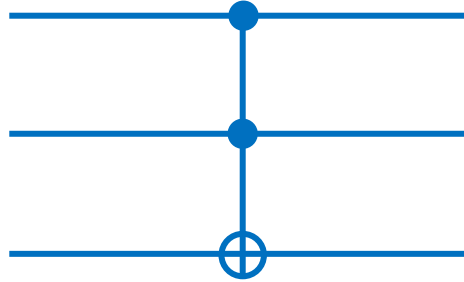
Controlled Operations

- Specify the control qubit(s) and the target qubit(s)



Controlled Operations

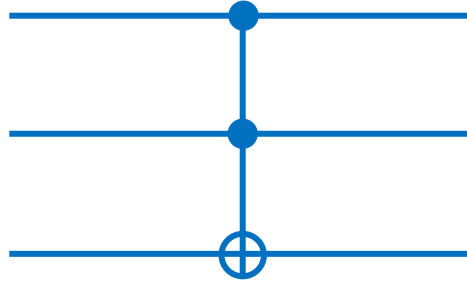
- Toffoli Gate:



$\mathbf{cNOT}|c_1c_2\rangle|t\rangle \rightarrow |c_1c_2\rangle\mathbf{NOT}^{c_1c_2}|t\rangle$
(Flip the target qubit if the two control qubits are 1)

Controlled Operations

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- Implement Toffoli Gate via **Hadamard, Phase, CNOT, and $\pi/8$**

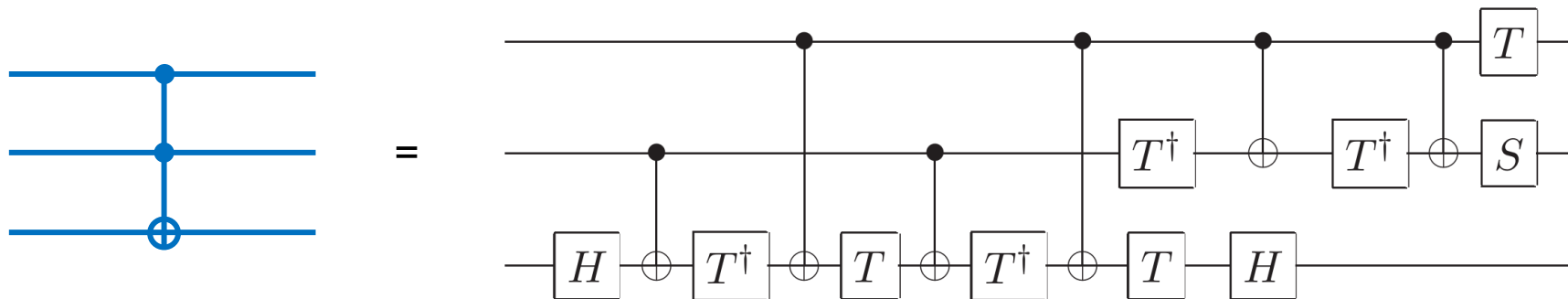
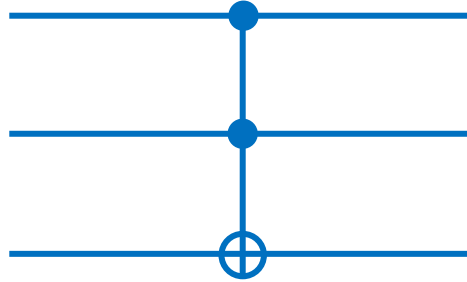


Figure 4.9 of [NC00]

Controlled Operations

- Toffoli Gate:

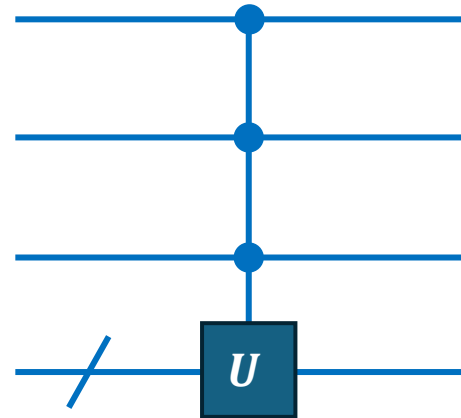
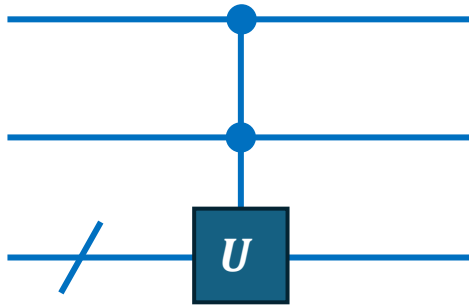


$\mathbf{cNOT}|c_1c_2\rangle|t\rangle \rightarrow |c_1c_2\rangle\mathbf{NOT}^{c_1c_2}|t\rangle$
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- **Conclusion:** Toffoli Gate can be composed by using **Hadamard, Phase, CNOT, and $\pi/8$**

Controlled Operations

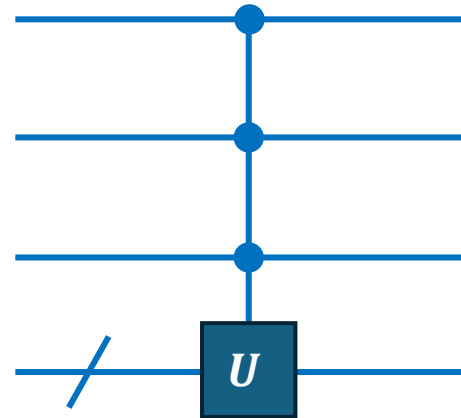
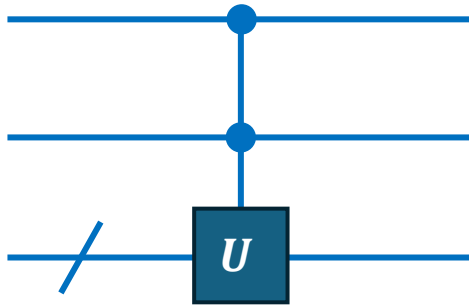
- Consider the following controlled operations:



- How can we implement them using Toffoli gates and U ?

Controlled Operations

- Consider the following controlled operations:



- How can we implement them using Toffoli gates and U ?
- Theorem (informal):** Any quantum gate of controlled operations can be implemented via U (the controlled unitary), CNOT, and some single-qubit gates.

Universal Quantum Gates

- Universal set of gates:
 - Collection of basic logic gates
 - Any Boolean function can be implemented using only gates from this set
- Universal set of classical gates:
 - {AND, OR, NOT}
 - {NAND, NOR}
- Universal set of quantum gates:
 - {Single-qubit gates, CNOT}

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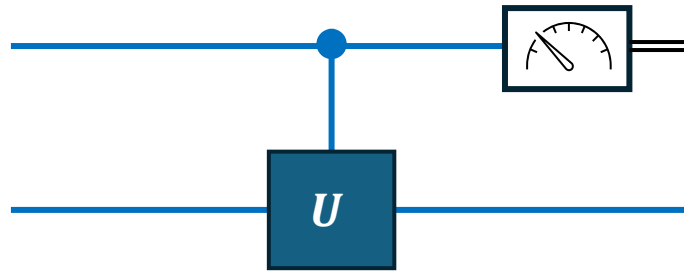
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- Exact Universality: Not physically realizable
- Approximate Universality: {**H**, **T**, CNOT} //Use H and T to approximate any single-qubit unitary

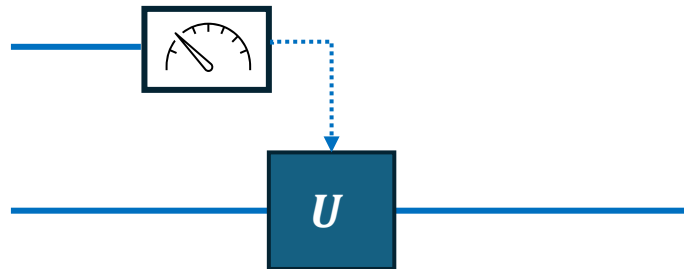
Measurement

- Quantum Measurement and controlled operations

- “Control-then-measure”

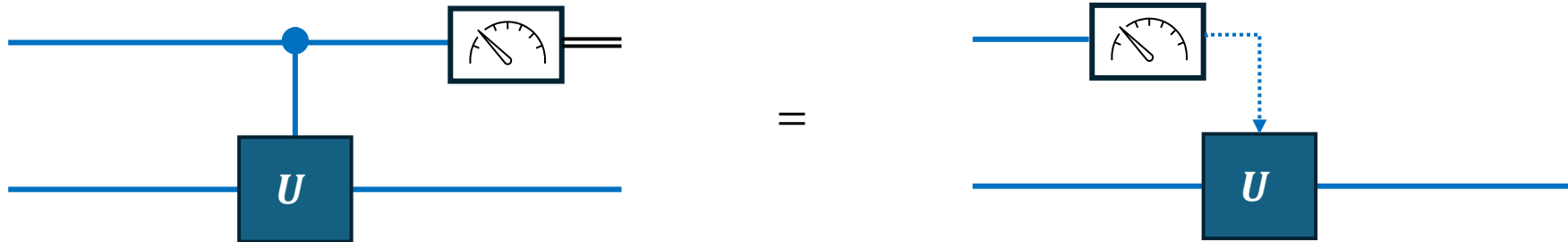


- “Measure-then-control”



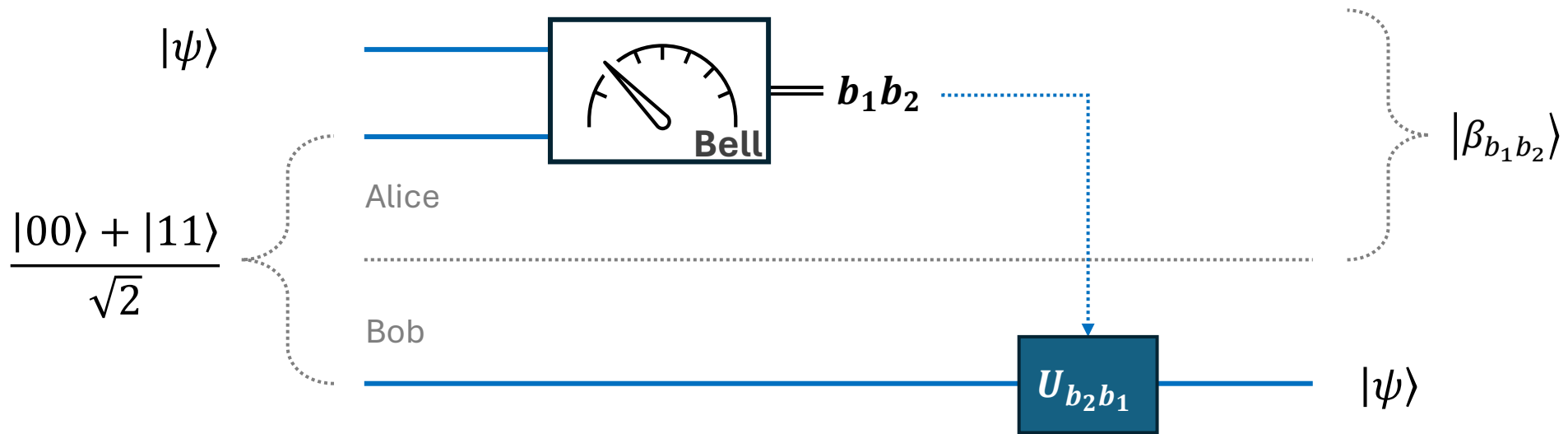
Measurement

- Quantum Measurement and controlled operations
- **“Control-then-measure” = “Measure-then-control”**
(if the qubit being measured is the control qubit)



Measurement

- Example: Quantum Teleportation

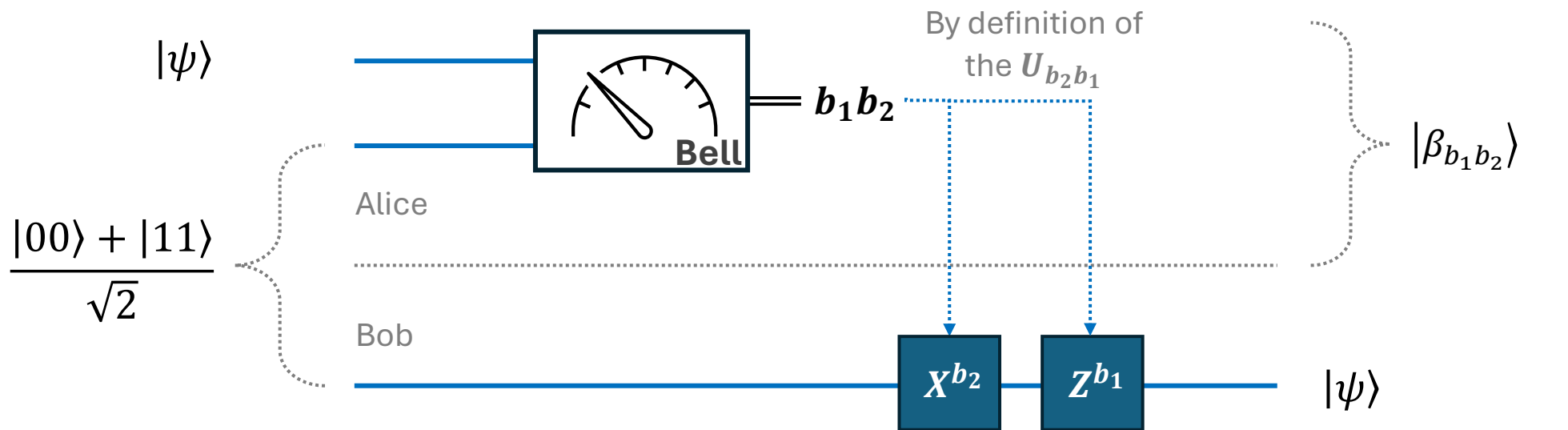


Total states:

$$\begin{aligned}
 |\phi_0\rangle &= \sum_{b_1, b_2 \in \{0,1\}} |\beta_{b_1 b_2}\rangle U_{b_2 b_1}^\dagger |\psi\rangle & |\phi_1\rangle &= |\beta_{b_1 b_2}\rangle U_{b_2 b_1}^\dagger |\psi\rangle & |\phi_2\rangle &= |\beta_{b_1 b_2}\rangle \otimes |\psi\rangle \\
 & & & & &
 \end{aligned}$$

Measurement

- Example: Quantum Teleportation

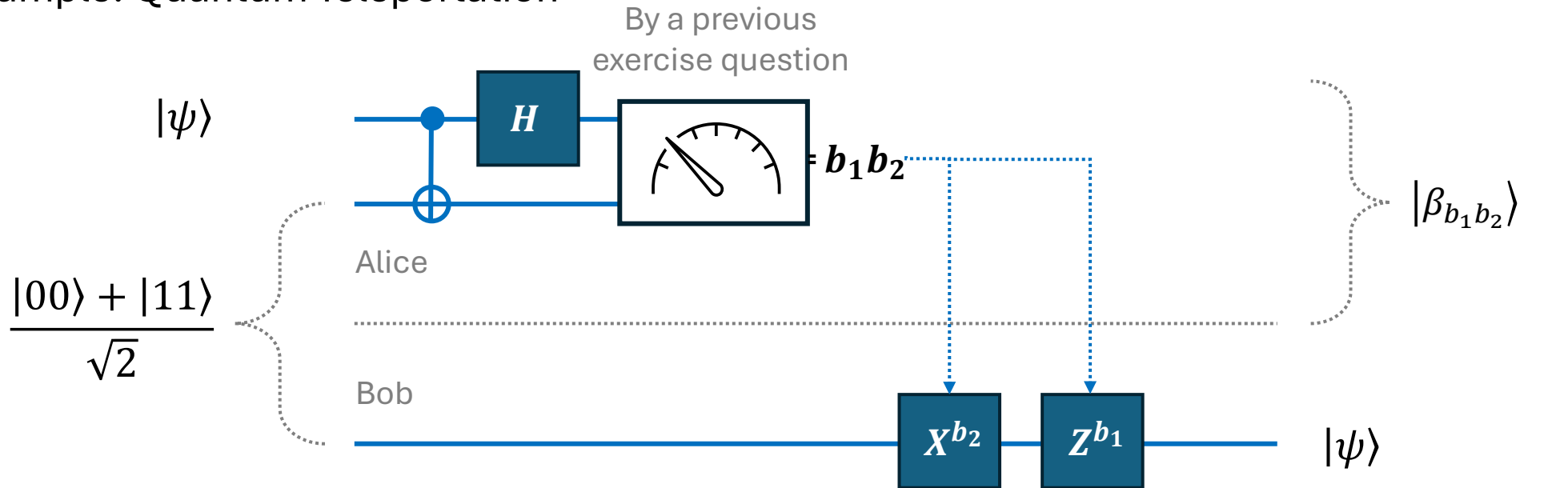


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Measurement

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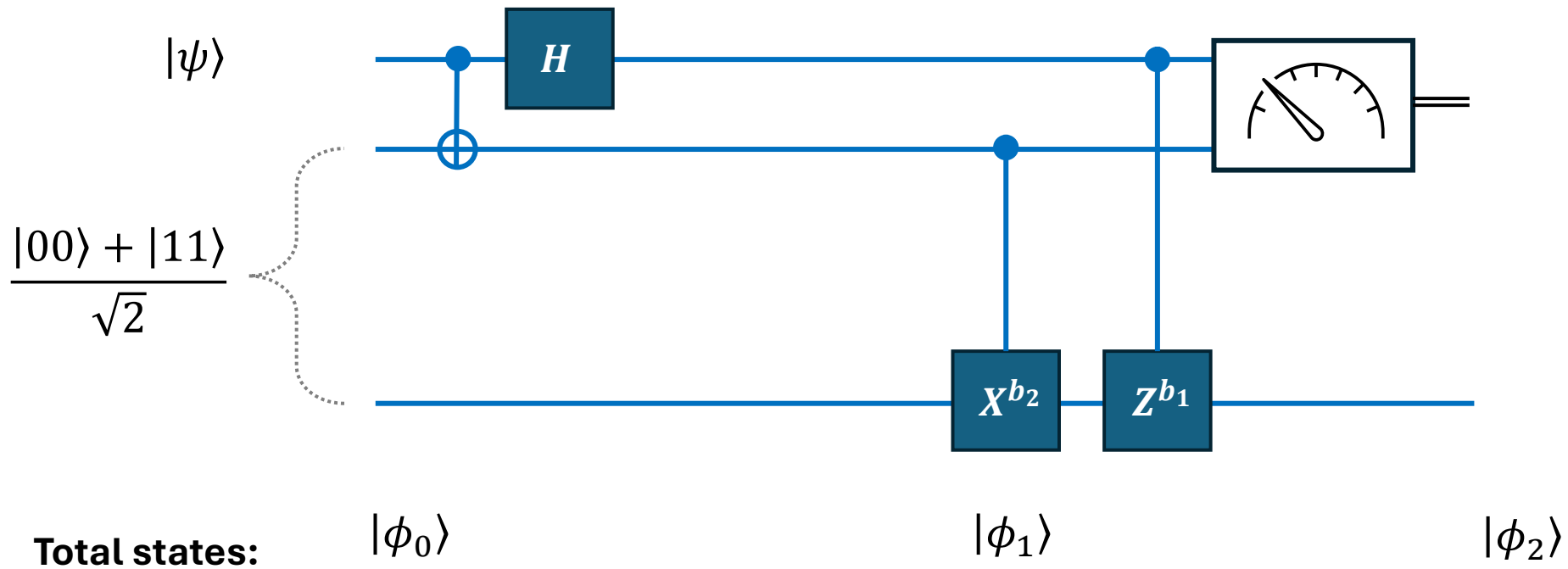


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Measurement

- Exercise: Quantum Teleportation

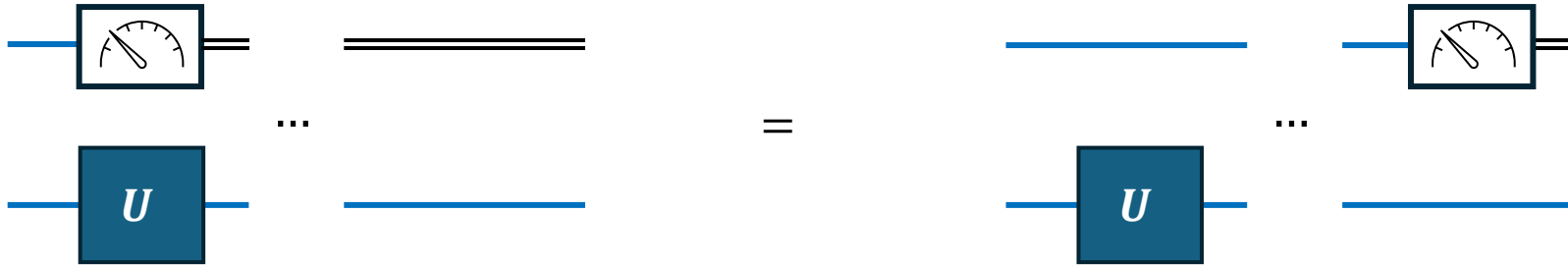


Measurement

- Two **principles** about measurement
- **Principle of Deferred Measurement**
- **Principle of Implicit Measurement**

Measurement

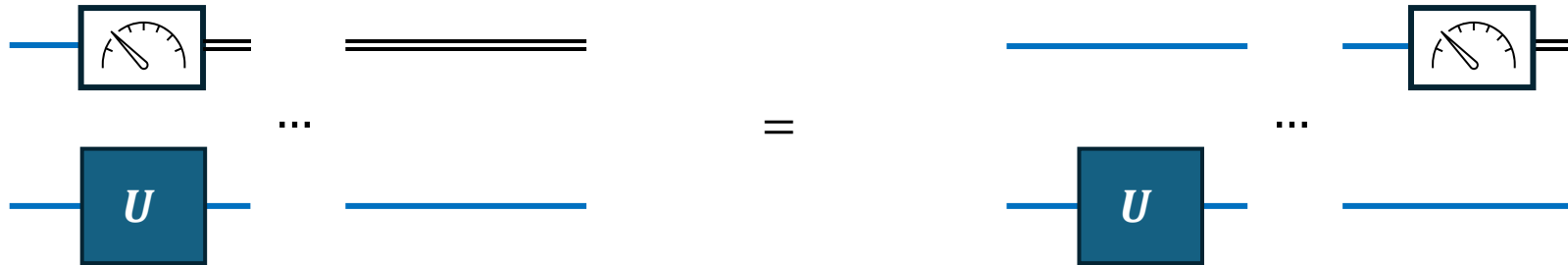
- **Principle of Deferred Measurement:**
 - “Intermediate measurements” can be moved to the end



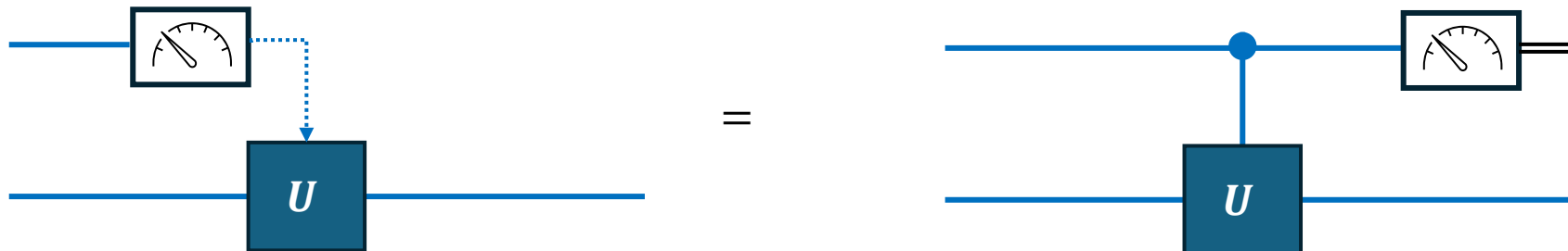
Measurement

- **Principle of Deferred Measurement:**

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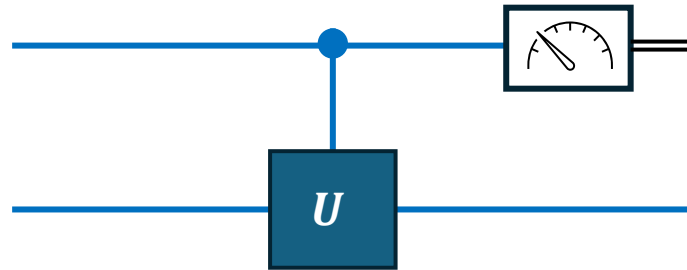
- Specifically, “Measure-then-control” = “Control-then-measure”...



Measurement

- **Principle of Implicit Measurement**

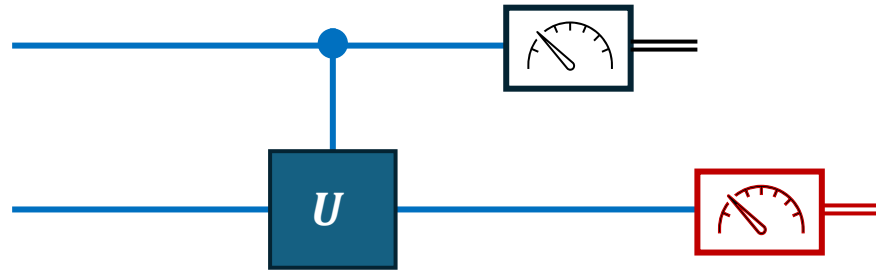
- WLOG, all unmeasured qubits may be assumed to be measured at the end of the circuit...



Measurement

- **Principle of Implicit Measurement**

- WLOG, all unmeasured qubits may be assumed to **be measured at the end of the circuit...**



Measurement

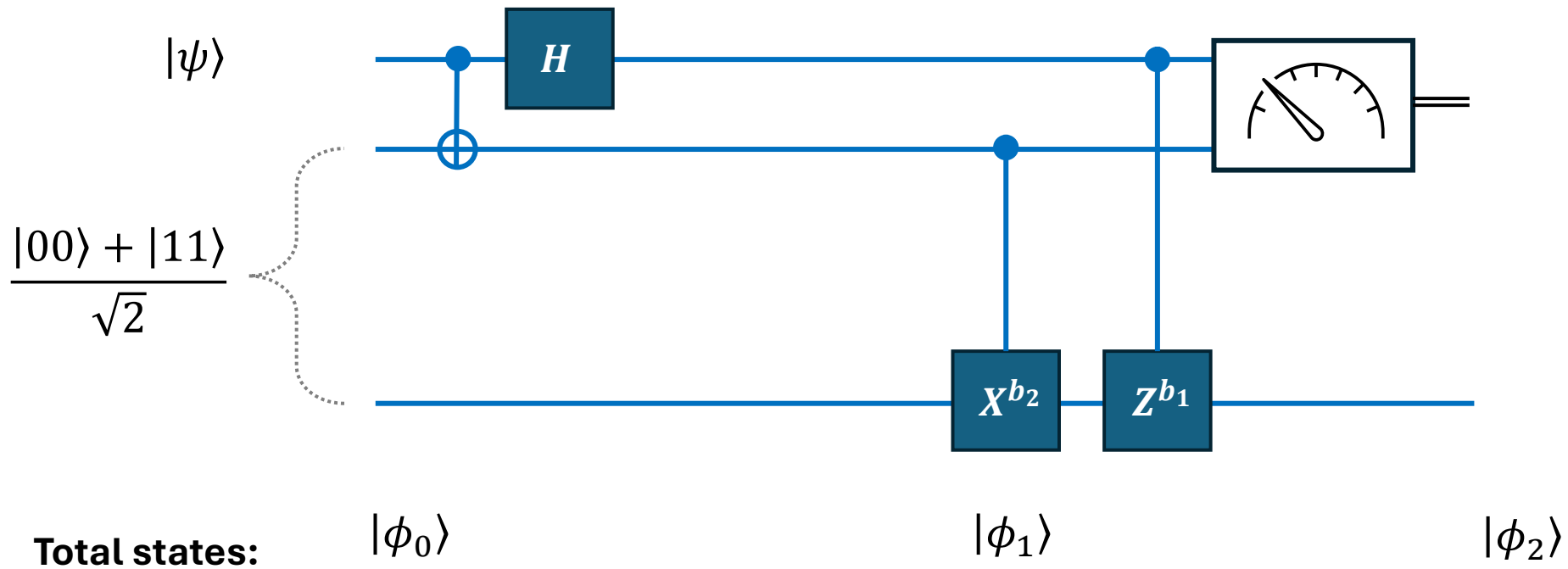
- Two principles about measurement
 - Principle of **Deferred Measurement**
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Measurement

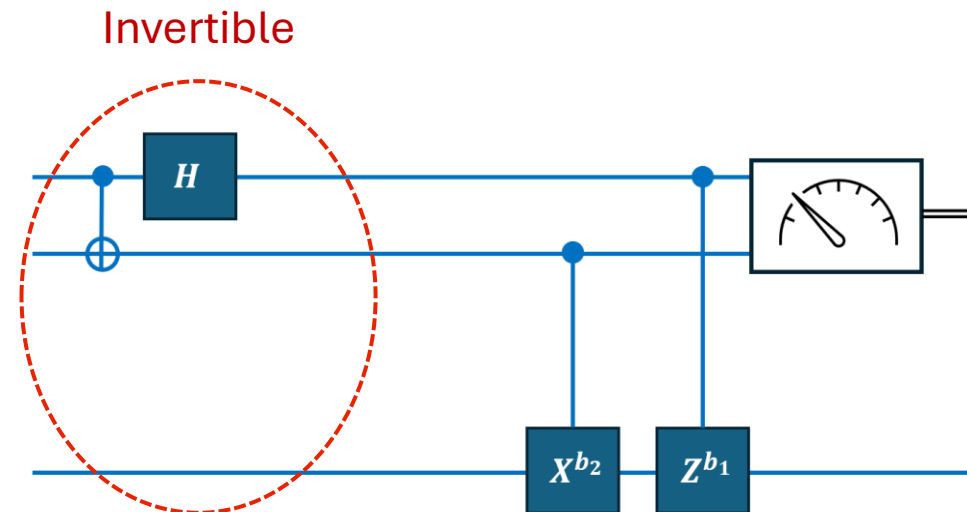
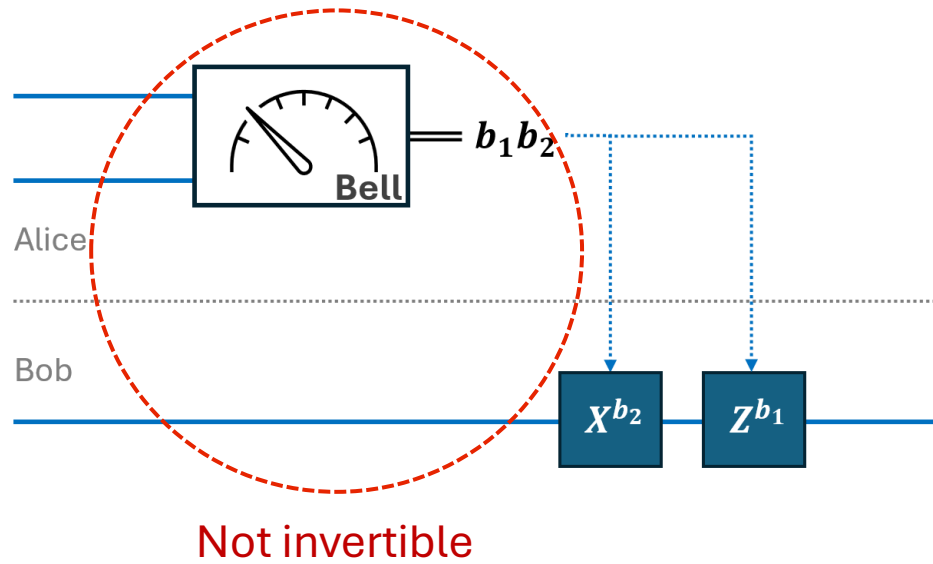
- Two principles about measurement
 - Principle of Deferred Measurement
 - Principle of Implicit Measurement
- **Any quantum algorithm can be modeled purely with unitaries**
 - Even for *classical-quantum hybrid* algorithms!

Measurement

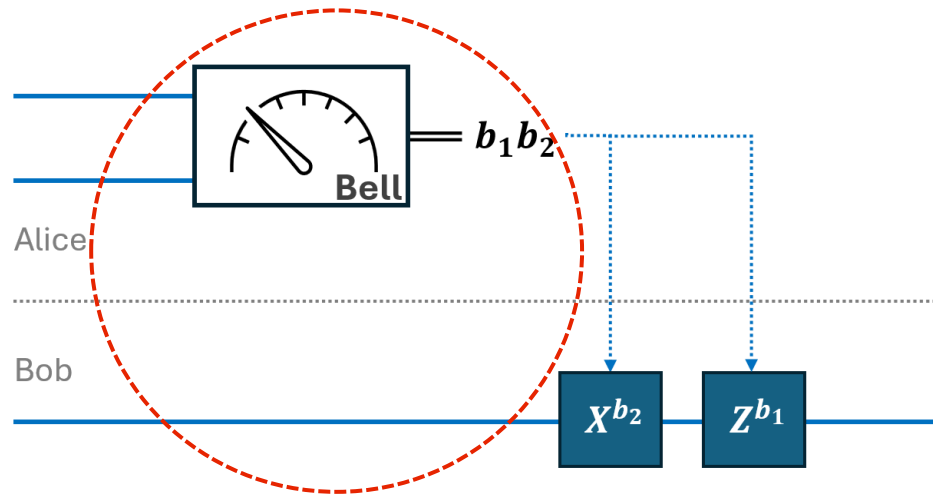
- Exercise: Quantum Teleportation



Measurement



Measurement

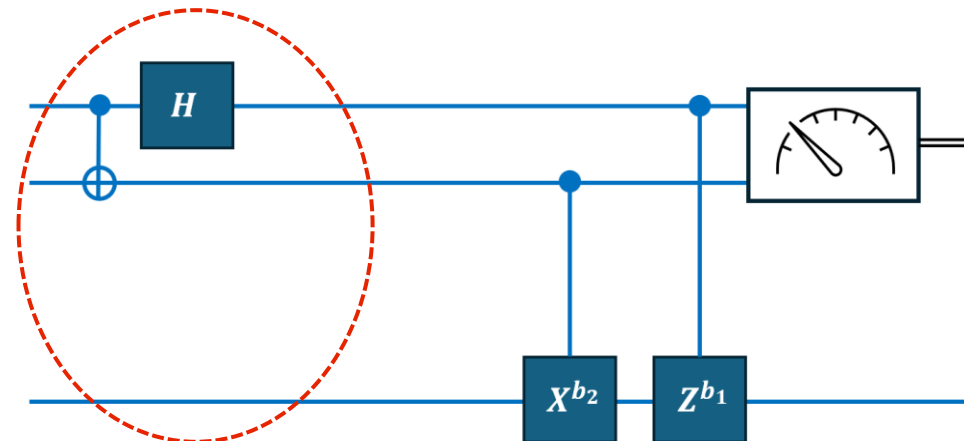


Not invertible

Extract information

No information extraction

Invertible



Next Week

- Next two or three weeks:
 - **Quantum Fourier Transformation**
 - **Order Finding**, and its application to **Factoring and Discrete Logarithm**

Reference

- **[NC00]:** Section 1.3.1, Chapter 4
- **[KLM07]:** Chapter 4